# BC-33/2873

# BCA (Semester-III) Exam.-2014 Computer Architecture & Assembly Language

Time: Three Hours

Maximum Marks: 70

Note: Attempt questions from all the sections.

#### Section-A

(Short Answer Type Questions)

Note: Attempt any seven questions. Each question carries 4 marks. (4x7=28)

What is the difference between a direct and an indirect address instruction?

2. Define instruction cycle with an example.

What is register? Explain general purpose registers.

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2

Explain index registers in detail.

5. Define Input / Output and interrupt in detail.

6. What do you know about DMA operations?

- Explain decimal arithmetic operations in detail.
- Explain reduced instruction set computer (RISC) in detail.
- 9. Explain PSW register of μp 8085.
- Explain op-code fetch operation in  $\mu$ p 8085.

#### Section-B

(Long Answer Type Questions)

Note: Attempt any two questions. Each question carries 21 marks. (21x2=42)

(a) Explain addition algorithms in detail.

(b) Define DMA operation in μp.

BC-33/2873-S-600

- (a) Explain AF<sub>7</sub>-AD<sub>0</sub> pins of μp 8085 with the help of diagram in detail. Also give the importance of ALE pin of μp 8085.
  - (b) Write an ALP to add two 24-bit numbers, which are presents in B.C.D. and H.L.E. registers. Store the result from memory location 5000H.
- Explain the following: (any two) in detail:
  - (a) Data Transfer Instructions
  - (b) CISC
  - (c) Booth's algorithm
  - (d) Serial Communication
  - (e) Arithmetic and logic subroutines

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- (a) Define Stack top and Stack memory in detail.
  - (b) Explain asynchronous data transfer in detail.
  - (c) Explain Floating point Arithmetic operations in detail.

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#### BC-33/2873

## B.C.A. (Semester-III) Exam.-2015 Computer Architecture & Assembly Language

Time : Three Hours Maximum Marks : 70

Note: Attempt questions from all sections.

#### SECTION - A

(Short-answer Type Questions)

Note: Attempt any Ten questions. Each question carries 3 marks. 10×3=30

Discuss timing cycle instruction.

Differentiate general purpose and special purpose register with example.

3. Define a Bus and explain the concept of Bus and memory transfer.



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#### BC-33/2873

2

What are the advantages of RISC Vs CISC?

- 5. Write the rules for floating point multiplication.
- 6 Explain the various stack organization.
- 8. What is microprogrammed control unit? Define
- control memory.
- Define data transfer and explain various data transfer scheme.
- 10. What is main importance of IOP? How it is communicated to the CPU.
- 11. What are the memory performance parameter?
- Discuss assembler and compiler.
- Define cache memory. Describe the elements of cache memory.

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3

BC-33/2873

Discuss with example serial communication.

15) Perform the following binary division :

Dividend = 1010

Divisor = 0011

# SECTION - B

(Long Answer type questions)

Note: Attempt any three questions. Each question carries 15 marks. 15x3=45

- (a) Explain in brief direct memory address.
  - (b) What are macro? Discuss the use of macros in I/C instruction.
- 2. Discuss the following:
  - (a) Micro operation
  - (b) Micro instruction
  - (e) Micro program

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- What is an ALU? Draw logic diagram of AlU that perform AND logic operation and ADD SUB arithmetic operation.
- Write short note on :
  - (a) Booth's Algorithm
  - (b) Logic subroutines
  - (c) Architecture of 8085

### BC-33/2873

BCA (Semester-III) Exam.-2016

## Computer Architecture & Assembly Language

Time : Three Hours Maximum Marks : **75** 

Note: Attempt questions from all sections.

#### **SECTION - A**

(Short-answer Type Questions)

Note: Attempt any ten questions. Each question carries 3 marks. 10×3=30

Explain reduced instruction set computer (RISC) in detail.

2. Explain stack operation.

What do you understand by BAUD rate.

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Explain Push and Pop operation.

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#### BC-33/2873

2

- Write the advantages and disadvantages Microprogrammed control.
- 6. What is Microoperation and Microinstruction.

Write a short note on interrupts.

Differentiate between a microprocessor and microprogram.

- 9. What do you mean by wide branch addressing.
- 10. What is BUS arbitration.
- 11. What is multiple BUS organization.

Discuss RAM and ROM Chip.

Define instruction cycle with an example.

- 14. Explain op-code fetch operation in μp 8085.
- 15. Explain PSW register of μp 8085.

#### SECTION - B

(Long Answer type questions)

Note: Attempt any three questions. Each question carries 15 marks. 3x15=45

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1. What do you mean by Addressing modes.

Discuss different types of addressing mdes with their merits and demerits.

- An address space in specified by 24 bits and the corresponding memory space by 16 bits.
  - (i) How many words are there in the address space.
  - (ii) How many words are there in the memory space.
  - (iii) If a page consist of 2k words how many pages and blocks are there in the system.

Explain the following

- (i) Data Transfer Instruction
- (ii) CISC
- 4. What is DMA? Explain DMA controller in detail.
- What is IOP? Explain CPU-IOP communication with the help of neat diagram.
- With the help of neat block diagram explain function of microprogram sequence.

## BC-33/2873

# B.C.A. (Semester-III) Exam-2017 Computer Architecture & Assembly Language

Time: Three Hours

Maximum Marks: 75

Note: Attempt questions from all sections.

#### Section-A

(Short Answer Type Questions)

Note: Attempt any ten questions. Each question carries 3 marks. (3x10=30)

- J. What are instruction codes?
- Define registers along with their types.
- List micro operations with suitable examples.
- 4. What is Cache memory?

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- Represent the stack organization of CPU.
- Define floating-point representations.
- List divisor algorithm.
- &. What is DMA?
- 9. Differentiate between interrupt and control operation.
- Define macro.
- 11. What is an assembler?
- 12. What is data segment?
- Define DIN, DB and DIB.

- 14. What is micro controller?
- Differentiate between ALU and CU.

#### Section-B

# (Long Answer Type Questions)

Note: Attempt any three questions. Each question carries 15 marks. (15x3=45)

- Explain the various types of instructions with their syntax and examples.
- What is RISC? How is it different from CISC?
- Sketch the basic pin configuration diagram of 8085
   Intel processor.
- 4. Write Booth's algorithm, along with its usage.

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4

- An address space is specified by 32 bits and the corresponding memory space is constructed by 16 bits then computes the following:
  - (i) How many words are there in the address space?
  - (ii) How many words are there in the memory space?
- Explain the utility and role of DMA controller in detail.

Roll No. .... [ Total No. of Pages : 3

# BC-33/2873

B. C. A. (Third Semester) EXAMINATION, 2019

# COMPUTER ARCHITECTURE AND ASSEMBLY LANGUAGE

Time: Three Hours

Maximum Marks: 75

Note: Attempt questions from both Sections as directed.

# Section-A

(Short Answer Type Questions)

Note: Attempt any ten questions. Each question carries 3 marks. 10×3=30

- 1. Define nemonics of processor.
- 2. List the types of special purpose registers.

What is interfacing memory ?

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Differentiate between RISC and CISC.

Rewrite Booth's algorithm.

Represent -37 in binary.

List the usage of priority interrupts.

What is DMA?

Define micro operations.

10) What is macro? List the usage of macro in I/O instructions.

11) What is assembler?

12. Define arithmetic and logic subroutines.

13. What is I/O programming?

14 List external memories.

Define pipelined processing.

#### Section-B

# (Long Answer Type Questions)

Note: Attempt any three questions. Each question 3×15=45 carries 15 marks.

1. Explain the organization of micro-computer with the details of its components

Describe the utility of micro-controller.

3. An address space is specified by 48 bits and corresponding memory space is 24 bits then compute the following:

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(i) How many words are there in the address space?

(ii) How many words are there in the memory space?

Sketch the architecture diagram for pin function to \$086 Intel processor.

Describe the scheme of notation for the following

(i) Negative number in binary

(ii) Floating print number in hinary

6. List the syntax of the following instructions:

(i) MOV

(ii) JMP

(iii) Load

(iv) MUL

(v) INT 21h

BC-33/2873

200

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